

CITY OF KELOWNA

BYLAW NO. 12487

TA21-0014

380 Lochview Road

A bylaw to amend the "City of Kelowna Zoning Bylaw No. 12375".

The Municipal Council of the City of Kelowna, in open meeting assembled, enacts as follows:

1. THAT City of Kelowna Zoning Bylaw No. 12375, **Section 10 – Agriculture & Rural Residential Zones, Section 10.7 – Site Specific Regulations** be amended by adding in its appropriate location the following:

"Uses and regulations apply to the RR1 – Large Lot Rural Residential zone on a site-specific basis as follows:

	Legal Description	Civic Address	Regulation
1.	Lot A Sections 7 and 8 Township 23 ODYD Plan KAP88538	380 Lochview Road	Notwithstanding, Section 9.3 Bed & Breakfast Homes, Section 10.3 Permitted Land Uses and Section 10.6 Development Regulations for Accessory Buildings, the following uses and regulations are permitted: <ul style="list-style-type: none">• Agriculture;• Alcohol Production Facility, where onsite sales of alcohol can only be purchased by bed & breakfast guests;• Food Primary Establishments; Liquor Primary Establishments; Participant Recreation Services, Indoor; Participant Recreation Services, Outdoor; Personal Services Establishments, all for the bed & breakfast guests only;• A maximum of 8 sleeping units, with a maximum of two people in each sleeping unit;<ul style="list-style-type: none">○ One accessory building may have two of the eight sleeping units and two full sized bathrooms. No cooking facilities permitted;○ Only one reservation (on a temporary basis of less than 30 days) for any of the sleeping units is permitted at any given time.

2. This bylaw shall come into full force and effect and is binding on all persons as and from the date of adoption.

Read a first time by the Municipal Council this 27th day of February, 2023.

Considered at a Public Hearing on this 21st day of March, 2023.

Read a second and third time by the Municipal Council this 21st day of March, 2023.

Adopted by the Municipal Council of the City of Kelowna this

Mayor

City Clerk